

Part I. (50 points) Do all calculations in L^AT_EX + R + knitr. Insert computer text output and graphics to support what you are saying. For this assignment, all R code should well commented and be visible (`echo=TRUE`) in the document where you have written it.

I do not want you to use any built-in polynomial functions to solve these problems, you must write your own functions.

Rubric point values are (pts) specified in parenthese before each item to prepare.

- (10^{pts}) **1. Cubic function:** Create a function called `cubicfn` that takes input (x, a, b, c, d) where x is a vector and a, b, c, d are scalars (constants), and returns the cubic polynomial

$$y = a + bx + cx^2 + dx^3$$

where the polynomial is evaluated for each element in x .

Rubric: (pts)

- (2) Function name and arguments correctly specified.
- (2) Operations within function are correct.
- (4) Commented lines describing why each command is included.
- (2) `return()` used to return value y .

- (20^{pts}) **2. Using our cubic function, plotting:** Create a vector x with 101 elements equally spaced between -2 and 3 , and compute

```
y1 <- cubicfn(x, 0, 1, 1, 0)
y2 <- cubicfn(x, 1, -3, -1, 3)
```

For the plots below, each individually is not very difficult; look at help for plotting functions for axis and title labels. A more challenging task is to figure out how to make multiple plots on the same set of axes. In your writeup, describe how you created the plots.

- (a) (5 pts) (2) Make a plot of y_1 against x . (1) Label the axes, and (2) provide a title for the plot. Remark: an appropriate title would probably specify the actual function being plotted, ideally specified from the arguments to the function.
- (b) (5 pts) Repeat part (a) for y_2 vs x .
- (c) (10 pts) On the same set of axes, (10) plot y_1 against x and y_2 against x . As above, (2) label the axes and (2) provide a title for the plot. In addition, I would like you to (6) label the curves either with a legend or within the plot.

- (20^{pts}) **3. Polynomial function:**

Create a function called `polyfn` that takes input (x, a) where a is a vector of arbitrary length and x is a vector, and returns the polynomial

$$y = a[1] + a[2]x + a[3]x^2 + \dots + a[k]x^{k-1}$$

where the polynomial is evaluated for each element in x . Here k is the the number of elements in a , or the length of the input vector a .

Rubric: (pts)

- (2) Function name and arguments correctly specified.
- (2) Operations within function are correct.
- (4) Commented lines describing why each command is included.
- (2) `return()` used to return value y .

Choose a (1) single range for x , then (3×3) demonstrate the use of the polynomial with three choices of a .

Helpful hint: There are at least two important steps you need to have in your function. First, you need to figure out the length of the input a . Then after initializing y to 0, you need to loop over successive powers of x , and add the contribution of the given power of x to y . If you use a `for()` loop, this part of the function should look something like:

```
y <- 0;
for (some condition) {
  y <- y + contribution of specific power of x,
          controlled by value of FOR variable
}
```

Vectorizing the function is another strategy.